Sub Plan: Friday, Oct 30, 2026

Blue Day · Regular bells · Room 113 · Mr. Driver

Time	What
7:40–9:00	1st: (see Grant's schedule)
9:05–9:30	Eagle Time
9:35–10:55	**2nd: SEL**
11:00–12:20	**3rd: Transitions**
12:20–12:50	Lunch (2nd lunch)
12:55–2:16	4th: (see Grant's schedule)

2nd Period: SEL (9:35–10:55)

Today: New unit! Students are “feelings detectives.” They read face clues (eyes, eyebrows, mouth): happy, sad, mad, surprised. **Do not teach new calm-down tools.** Slides: `sel-l1-face-clues-deck.pdf`.

Have out: Chromebooks · pocket cards · casebook covers + Case 1 pages + backup face cards (printables) · glue · scissors · crayons · folders

1. **Check-in (10 min, 9:35).** Energy check 1 to 5 on fingers and one word. Pocket card check (slide 3). No form today.
2. **ORI Time (10 min, 9:45).** Students log in at app.orilearning.com and keep going. Help with logins.
3. **Review (5 min, 9:55).** Ask the review questions on the Last Time slide, then show the next slide.
4. **Learn + card game (20 min, 10:00).** Slides 7–8: point to eyes, eyebrows, mouth; staff make each face and students copy. Then show each card: students vote, then say the clue. Click to the answer. Answers: 1 happy · 2 sad · 3 mad · 4 surprised.
5. 🎮 **Game (10 min, 10:20).** Open https://grantdriver.github.io/games/sel-social-awareness-face-clues-L1.html on the big screen (QR on the game slide). Students vote first, then one taps. Tap 🔈 Read for each card.
6. **Casebook (15 min, 10:30).** Students color the casebook cover and write or trace their name. Then Case 1: glue a face card and a feeling face, and trace “I think they feel ___.” Staff help. Show a partner.
7. **Closing (10 min).** Staff make a face; students point to the feeling. Chromebooks charged. Dismiss 10:55.

Tech not working? Read the printed backup cards aloud and skip the game and ORI.
Finish early? Replay the game or add more color to the casebook cover.

3rd Period: Transitions (11:00–12:20)

Cooking lab / outing. Mr. Driver handles this; no sub plan.

All day: Classroom staff know the routines; ask them if you need help. Fidgets, headphones, extra time, and a 3-minute reset pass are always okay. Students may pass on sharing.